

## Élan Hunter Uniforms

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### Overview

Élan Hunter uniforms are the required garb for all licensed hunters; they must always be worn while on missions. The outfits are designed from enchanted *Dagdrasil Cloth* which gives them many unique properties.

One unique feature provided by the Dagdrasil Cloth is the ability to change material type based on the weather and the hot, cold, wet, or dry conditions it is in. Every part of an Élan Hunter uniform can change to become fur, rubber, or translucent net material, giving hunters the flexibility they need to travel through a myriad of environments.

Another feature provided by the Dagdrasil Cloth is its natural resistance to Elemental Techno—the cloth can withstand a medium amount of magic damage. Most Élan Hunter uniforms have at least one *Mage Sleeve* that can protect them against high-level magic attacks.

Lastly, every Élan Hunter outfit features protection against élan theft that takes the form of a signed *Élan Guard*. The number of Élan Guards woven into the cloth increase the amount of force the garb can withstand from élans (three is usually the maximum number of guards necessary for hunters).

There are several different uniforms that are assigned to Élan Hunters based on their class. They start at B-Class and differ all the way up to S-Alkaline-Class.

## B-Class Élan Hunter Uniform



*B-Class Élan Hunter Uniform*